A method for interfacing an object oriented software application with a relational database, comprising the steps of:

selecting an object model;

generating a map of at least some relationships between schema in the database and the selected object model;

employing the map to create at least one interface object that corresponds with an object associated with the object oriented software application; and

Utilizing said at least one interface object with the object oriented application to access data from the relational database.

- 2. The method of claim 1 further including the step of mapping a class attribute to a table column.
- 3. The method of claim 1 further including the step of mapping a class attribute to a 1-1 relationship.
- 4. The method of claim 1 further including the step of mapping a class attribute to a 1-N relationship, where N is an integer that is greater than 1.
- 5. The method of claim 1 further including the step of mapping a class attribute to an N-N relationship, where N is an integer that is greater than 1.
- 6. The method of claim 1 further including the step of mapping class inheritance to rows within a table.
- 7. The method of claim 1 further including the step of mapping class inheritance across a plurality of tables.
- 8. The method of claim 1 further including the step of

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The method of claim 8 further including the step of creating at least one stateful interface object and at least one stateless interface object.

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computer program that operates on a computer to access to a relational database for an object oriented software application, comprising:

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a mapping routine that generates a map of at least some relationships between schema in the database and a selected object model;

a code generator that employs said map to create at least one interface object that corresponds with an object associated with the object oxiented software application; and

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a runtime engine that \utilizes said at least one interface object to access data from the relational database.

- 11. The program of claim 10 wherein said mapping routine is operative to map a class attribute to a table column.
- 12. The program of claim 10 wherein said mapping routine is operative to map a class attribute to a 1-1 relationship.
- The program of claim 10 wherein said mapping routine is operative to map a class attribute to a 1-N relationship, where N is an integer that is greater than 1.
- The program of claim 10 wherein said mapping routine is operative to map a class attribute to an N-N relationship, where N is an integer that is greater than 1.
- 15. The program of claim 10 wherein said mapping routine is operative to map class inheritance to rows within a table.
- The program of claim 10 wherein said mapping routine is operative to map class inheritance across a plurality of

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tables.

- 17. The program of claim 10 wherein said code generator is operative to create a plurality of said interface objects.
- 18. The program of claim 17 wherein said code generator is operative to create at least one stateful interface object and at least one stateless interface object.